## The Map

After a new administrative division of Byteland cartographic office works on a new demographic map of the country. Because of technical reasons only a few colors can be used. The map should be colored so that regions with the same or similar population (number of inhabitants) have the same color. For a given color $k$ let $\mathbf{A}(k)$ be the number, such that:

- at least half of regions with color $k$ has population not greater than $\mathbf{A}(k)$
- at least half of regions with color $k$ has population not less than $\mathbf{A}(k)$

A coloring error of a region is an absolute value of the difference between $\mathbf{A}(k)$ and the region's population. A cumulative error is a sum of coloring errors of all regions. We are looking for an optimal coloring of the map (the one with the minimal cumulative error).

## Task

Write a program which:

- reads the population of regions in Byteland from the standard input,
- computes the minimal cumulative error,
- writes the result to the standard output.


## Input

The number of test cases $t$ is in the first line of input, then $t$ test cases follow separated by an empty line. In the first line of each test case an integer $n$ is written, which is the number of regions in Byteland, $10<n<3000$. In the second line the number $m$ denoting the number of colors used to color the map is written, $2<=m<=10$. In each of the following $n$ lines there is one non-negative integer - a population of one of the regions of Byteland. No population exceeds $2^{\wedge} 30$.

## Output

Your program should write for each test case one integer number equal to a minimal cumulative error, which can be achieved while the map is colored (optimally).

## Example

## Sample input:

## Sample output:

